# Introducing Git version control into your team

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# Created by Linus Torvalds for work on the Linux kernel ~2005

Some of the companies that use git:

## Linked in facebook. Microsoft Google NETFUX

## Strength of Git

## Everyone has the complete history Everything is done offline

...except push/pull

## Centralized VC vs. Distributed VC





## Initialization

C:\> mkdir CoolProject C:\> cd CoolProject C:\CoolProject > git init Initialized empty Git repository in C:/CoolProject/.git C:\CoolProject > notepad README.txt C:\CoolProject > git add . C:\CoolProject > git commit -m 'my first commit' [master (root-commit) 7106a52] my first commit 1 file changed, 1 insertion(+) create mode 100644 README.txt



#### > git commit -m 'my first commit'



> git commit (x2)



#### > git checkout -b bug123



> git commit (x2)



#### > git checkout master



> git merge bug123



#### > git branch -d bug123





#### > git checkout master



> git merge bug456



#### > git branch -d bug456





#### > git rebase master

## $A \leftarrow B \leftarrow C \leftarrow D \leftarrow E \leftarrow F' \leftarrow G'$ bug456

> git checkout master
> git merge bug456

Branching Review Quick and Easy to create 'Feature' Branches Local branches are very powerful Rebase is not scary

## Software is a Team Sport





## Setting up a Remote

## Adding a remote to an existing local repo

C:\CoolProject > git remote add origin https://git01.codeplex.com/coolproject C:\CoolProject > git remote -v origin https://git01.codeplex.com/coolproject (fetch) origin https://git01.codeplex.com/coolproject (push)

## Setting up a Remote

### Clone will auto setup the remote

C:\> git clone https://git01.codeplex.com/coolproject Cloning into 'coolproject'... remote: Counting objects: 3, done. remote: Total 3 (delta 0), reused 0 (delta 0) Unpacking objects: 100% (3/3), done. C:\> cd .\coolproject C:\CoolProject> git remote -v origin https://git01.codeplex.com/coolproject (fetch) origin https://git01.codeplex.com/coolproject (push)











#### > git checkout master



> git pull origin

## Pull = Fetch + Merge

# Fetch - updates your local copy of the remote branch

Pull essentially does a fetch and then runs the merge in one step.





#### > git checkout bug123



#### > git rebase master



#### > git checkout master



#### > git merge bug123

# $A \leftarrow F \leftarrow G \leftarrow B' \leftarrow C' \leftarrow D' \leftarrow E'$ bug123

> git push origin

Push

## Pushes your changes upstream

Git will reject pushes if newer changes exist on remote.

Good practice: Pull then Push

# $A \leftarrow F \leftarrow G \leftarrow B' \leftarrow C' \leftarrow D' \leftarrow E'$ bug123

# $A \leftarrow F \leftarrow G \leftarrow B' \leftarrow C' \leftarrow D' \leftarrow E'$

#### > git branch -d bug123

## Short vs. Long-Lived Branches

Great for multi-version work Follow same rules as Master...Story branches Integrate frequently Pushed to Remotes





#### > git branch develop



#### > git push origin develop



#### > git checkout develop





> git pull origin develop





> git commit







> git checkout develop



> git merge idea (fast forward merge)



> git branch -d idea



> git push origin develop

## Merge Flow vs. Rebase Flow



> git push origin develop

## Branches Illustrated – Merge Flow



#### > git checkout master

## Branches Illustrated – Merge Flow



> git merge develop

## Branches Illustrated – Merge Flow



> git push origin

## Branches Illustrated – Rebase Flow



#### > git checkout master

## Branches Illustrated – Rebase Flow



#### > git rebase develop

## Branches Illustrated – Rebase Flow



> git push origin



## Short vs. Long-Lived Branches

Great for multi-version work Follow same rules as Master

... use Story branches

Define your conventions What branches do you want to share? Branch per environment?

## Other very powerful tutorial

https://www.atlassian.com/git/tutorials/comparingworkflows/centralized-workflow